romotional Cards

The *200 Megaton* and *UFO Technology* were re-designs of the *Booster Pack* cards. They could be purchased on the website or at conventions.

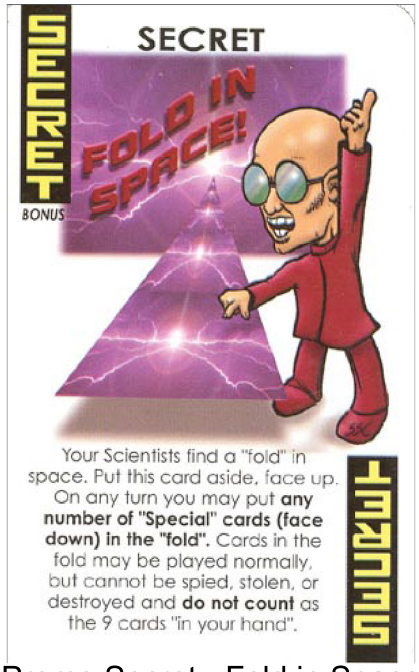
Mad Scientist and *Fold in Space* were only available at conventions or from the website.

Trade Show, Damping Field, and *250 Megatons* were all convention-only exclusives.

Forced Alliance was for the Alliance Game Distributors Open House event in 2016.

Promo - Warhead 200 Megatons

Promo - Warhead 250 Megatons


SECRET
FOLD IN SPACE!
BONUS
Your Scientists find a "fold" in space. Put this card aside, face up. On any turn you may put any number of "Special" cards (face down) in the "fold". Cards in the fold may be played normally, but cannot be spied, stolen, or destroyed and do not count as the 9 cards "in your hand".
TERRITUS

Promo Secret - Fold in Space

SECRET
TRADE SHOW
NUCLEAR WAR
Big Trade Show in Your Country
There's a major trade show in your country. 1 Million people from each player's country rush to come see the newest releases. Every player in the game must give you one million population.
SECRET
TERRITUS

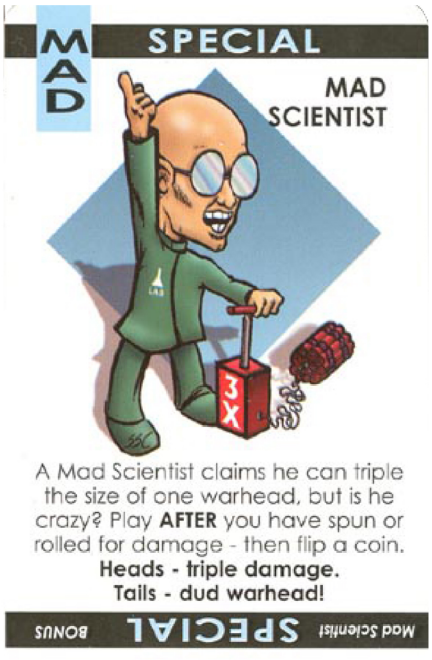
Promo Secret - Trage Show

DAMP FIELD
SPECIAL
DAMPING FIELD
HOLD UNTIL NEEDED
FIZZT...
Temporary damping field cancels all nuclear explosions. Every warhead landing on your country from now until your next turn, is a "dud warhead - no effect".
SPECIAL

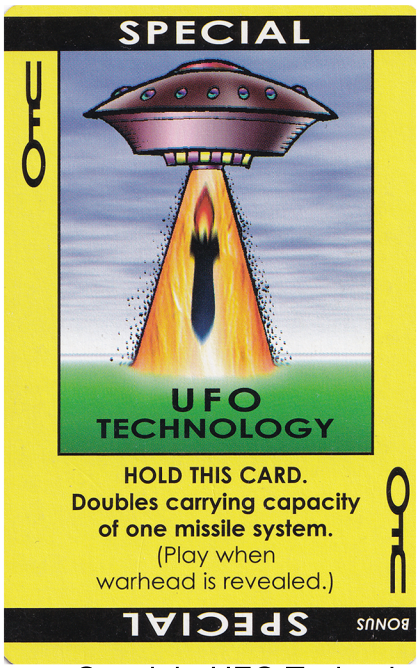
Promo Special - Damping Field

ALLY
SPECIAL
ALLIANCE
Forced Alliance
Play this on another player during your turn. For two turns, neither of you can attack the other in any way. Note: cannot be used if there are only two players left.
SPECIAL

Promo Special - Forced Alliance


MAD
SPECIAL
MAD SCIENTIST
3X
A Mad Scientist claims he can triple the size of one warhead, but is he crazy? Play AFTER you have spun or rolled for damage - then flip a coin.
Heads - triple damage.
Tails - dud warhead!
BONUS SPECIAL Mad Scientist

Promo Special - Mad Scientist



Promo Special - UFO Technology